

NAME.....

DUE:

## **UNIT 2 - Outcome 1: Technical drawing in context.**

This unit explores a range of technical drawing systems.

All 5 tasks must be completed and handed in on the due date.

1. *The matchbox* – Paraline & Orthogonal drawing system overview.
2. *3D shapes* – Isometric projection from a plan view.  
This task incorporates rendering with greylead pencil to show a light source.
3. *Icecream parlour* – Planometric projection from a floorplan.  
This task incorporates a logo design and colour rendering to represent surface texture.
4. *Instrumental* – Orthogonal view from Isometric drawing.
5. *Chair* – A dining chair drawn in 2 point perspective.  
This task requires you to design your own style of dining chair and render to show light-source and shadow.

### **Assessment Criteria** (High-4 Medium-3/2 Low-1 NS – 0)

- Technical competence/Instrumental drawing techniques.
- Design. Logo/colour scheme/chair.
- Representation of circles & ellipses.
- Rendering techniques.
- Final presentations.
- All tasks completed.

24-21	20-18	17-15	14 – 12	11 - 10	9 - 0
A	B	C	D	E	NS