Visual Communication and Design - YEAR 11

UNIT 2 - Outcome 1: Technical drawing in context

5. Chair – A dining chair drawn in 2 point perspective.



1. Draw the horizon line.

2. Draw 2 vanishing points close to the edges of your paper.

3. Draw a crate/box in 2 point perspective (refer to guidelines in example below)

4. Draw your chair within the box.

Leave the horizon line and erase all other guidelines so that only the chair itself is visible.

Render to represent form and texture.

